



## Great Lakes Mystery Guidelines and Expectations

The Mobile Laboratory operates at a fun but fast pace. Our teachers are well qualified to handle all types of learning styles and will be able to accommodate most of your educational goals and needs. In order to offer your students the best possible experience, we need to make certain that we have ample time to set-up, reset and prepare.

For this reason, we have established a schedule that allows us to offer you the best program.

### **THE FOLLOWING ITEMS ARE NEEDED: (very important)**

**We need 2 secured classroom spaces available for the entire day and during the entire duration of our visit.** We cannot pack up and reset into different locations for each group. If you do not have classroom space available, we are not able to offer you this program.

Each room we use must accommodate the students. Tables/chairs, outlets, sink and water (if possible) and enough outlets to power laptops and microscopes.

PROGRAM LENGTH: 75-85 minutes per class - THREE (3) CLASSES PER DAY MAXIMUM

**Class size is not to exceed 24**

\*\* Please allow a minimum of 30 minutes between class experiences. We must restock supplies, clean, and reset experiments. A lunch break for our teachers is appreciated.

We begin the scenario in your classroom. We come to you!!

- Orientation
- Dismiss 1/2 class to reserved space #1, 1/2 class to reserved space #2.
- Switch Sides
- Return to teacher's classroom for debrief of research and findings and development of hypotheses.

At the conclusion of the visit, all participants in the program will gather for a brief wrap up, therefore a gymnasium, cafeteria or another large space is required. Outdoors is also acceptable, weather permitting. All classes who participated are to be in attendance as the results of the investigation will be shared.

QUESTIONS: PLEASE CALL: 585-383-2290

EMAIL ALL ABOVE INFORMATION TWO WEEKS PRIOR TO YOUR VISIT TO:  
Amy Vallone at amy\_vallone@boces.monroe.edu

Please fill this out completely and send back to: amy\_vallone@boces.monroe.edu

**DATE(S) OF VISIT**

1. \_\_\_\_\_  
 2. \_\_\_\_\_  
 3. \_\_\_\_\_  
 4. \_\_\_\_\_  
 5. \_\_\_\_\_

**SCHOOL BUILDING**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**SCHOOL HOURS M-F**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**SCENARIO REQUESTED**

**GREAT LAKES MYSTERY**

**LEAD TEACHER NAME**

**PHONE NUMBER**

**EMAIL ADDRESS**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**CLASS SCHEDULE PER DAY**

DAY 1	DATE	TEACHER NAME	EMAIL ADDRESS	START TIME	END TIME
class 1					
class 2					
class 3					



MANIFEST SUBMITTED

DAY 2	DATE	TEACHER NAME	EMAIL ADDRESS	START TIME	END TIME
class 1					
class 2					
class 3					



MANIFEST SUBMITTED

DAY 3	DATE	TEACHER NAME	EMAIL ADDRESS	START TIME	END TIME
class 1					
class 2					
class 3					



MANIFEST SUBMITTED

DAY 4	DATE	TEACHER NAME	EMAIL ADDRESS	START TIME	END TIME
class 1					
class 2					
class 3					



MANIFEST SUBMITTED

DAY 5	DATE	TEACHER NAME	EMAIL ADDRESS	START TIME	END TIME
class 1					
class 2					
class 3					



MANIFEST SUBMITTED

Additional Comments:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_



# CREW MANIFEST

## CLASSROOM 1

### INVASIVE SPECIES

- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_

### GROUNDWATER

- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_

### BIOLOGY

- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_

### OWL PELLETS

- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_

### CHEMISTRY

- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_

## CLASSROOM 2

### FOOD CHAIN

- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_

### WATERSHED

- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_

### BIOLOGY

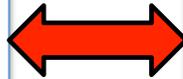
- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_

### HYDROLOGY

- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_

### CHEMISTRY

- 1 \_\_\_\_\_
- 2 \_\_\_\_\_
- 3 \_\_\_\_\_



**Directions:** Fill manifest by placing at least one student in each team. Try to balance both sides with equal numbers. You do not need to fill in all three spaces. Maximum 24 students!